

2009 T-Ball Rules

Games will consist of one hour of play. Please do not start a 3rd inning unless you are sure both teams will be able to bat.

No score will be kept during a Tee-Ball game.

A helmet must be worn at all times by any player who is batting or running.

Every player on a Tee-Ball team will bat each inning. When every player has batted, the half inning is over.

We will pitch 3 balls to those players interested. The goal is to provide more of a challenge to those capable of hitting without the tee. Games still must be completed within 1 hour, so please stick to the 3-pitch limit. (If no game is being played on the field after your game you'll have leeway)

Every player on a Tee-Ball team will be on the field when the other team is batting. It is normally, not necessary to have a catcher, but you may want to just to space the kids out.

Each player can only advance one base each time the ball is hit. The last batter in the inning clears the bases.

The player fielding a hit ball should be instructed to throw the ball to first base. The first baseman should, then be instructed to throw the ball back to the coach so the next player can bat.

A Tee-Ball player will not be allowed to lead off of any base.

No player shall wear any jewelry during the game, unless the coach feels that the type of jewelry being worn will not interfere with safe play.

If a player throws the bat after batting, he/she will be issued a warning after the first time. If the player throws the bat again during the same game, he/she will be out for the remainder of the inning.

A player is not allowed to slide. If a player INTENTIONALLY does so, he/she is out and must take the bench for the remainder of the inning.

Unless a player is batting or is in the on-deck circle, he/she shall be seated on the bench while his/her team is batting.

If a player engages in inappropriate or distracting behavior during the game, the coach shall issue a warning to the player. If the behavior continues, the coach shall have the discretion to remove the player from the game.